

Role Description

Photographers & Bloggers



Date posted:	14/07/2020
Date ending:	Ongoing opportunities
Number of hours required:	Variable opportunities including event and promotional photos, blogging and social media posts about Jewellery Quarter buildings, people and memories.
Description:	<p>The heritage squad are looking for creative photographers and writers to help us promote all of the wonderful things the squad are achieving, plus help support the heritage projects taking place with sharing stories about the history of the quarter in the form of blogs and social media posts.</p> <p>Blogging can be done remotely with online and phone support from our team. Any photography will be undertaken whilst following social distancing guidelines with COVID-19 risk assessments in place.</p>
Skills required:	<ul style="list-style-type: none"> • Enthusiasm for heritage and the Jewellery Quarter. • Creativity – an eye for a good photo, the ability to pick out a good story or a talent for bringing the past to life. • Friendly and able to communicate well with the public. • For photographers - having access to our own camera or phone camera is an asset but not essential. • For bloggers – having access to the internet and word processing software is an asset but not essential.
Support provided:	<ul style="list-style-type: none"> • We will help you get familiar with our partner organisations and other JQ venues so you can talk to people about them with confidence – we'll have a familiarisation film and arrange opportunities to visit with the rest of the Squad. • We will also provide specific training in the use of social media and blogging to promote heritage projects and attractions. • Other training opportunities as appropriate e.g. photography walks • Travel expenses can be paid if required. • We promise to assess risks related to COVID-19 and keep you informed of what measures we are taking to keep you safe e.g. social distancing at in person events, sanitising camera equipment before it can be borrowed etc.